

Lecture 6 Euler equation

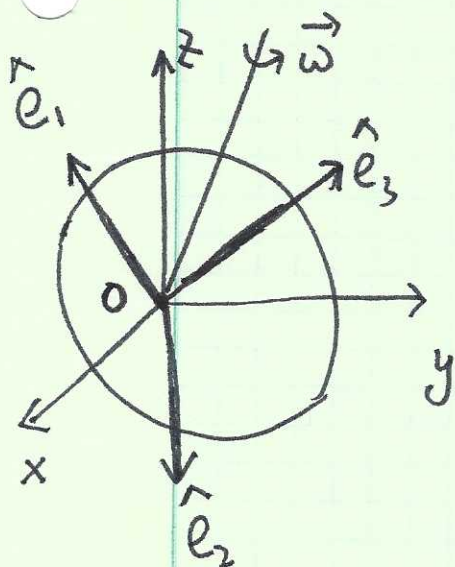
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space frame: inertial frame with fixed xyz -axes

body frame: principle axes - body axes $\hat{e}_1, \hat{e}_2, \hat{e}_3$

rotating frame / non-inertial frame

If the body has a fixed point, we set the origin $\overset{0}{O}$ at that point, then we do not need to worry the force exerted by $\overset{0}{O}$. If the body has no fixed point, we choose the origin of the frames $\overset{0}{O}$ at center of mass.



If the rigid body rotates at angular velocity $\vec{\omega}$.

Then we write down

$$\vec{\omega} = \omega_1 \hat{e}_1 + \omega_2 \hat{e}_2 + \omega_3 \hat{e}_3$$

in the body frame.

$$\vec{L} = \lambda_1 \omega_1 \hat{e}_1 + \lambda_2 \omega_2 \hat{e}_2 + \lambda_3 \omega_3 \hat{e}_3$$

$$\left(\frac{d\vec{L}}{dt}\right)_{\text{space}} = \vec{\tau} \leftarrow \text{torque} = \tau_1 \hat{e}_1 + \tau_2 \hat{e}_2 + \tau_3 \hat{e}_3$$

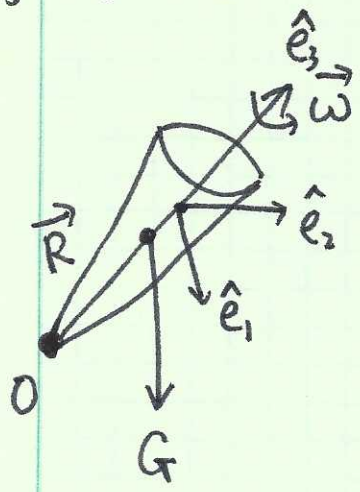
$$- \lambda_1 \dot{\omega}_1 \hat{e}_1 + \lambda_2 \dot{\omega}_2 \hat{e}_2 + \lambda_3 \dot{\omega}_3 \hat{e}_3 = \left(\frac{d\vec{L}}{dt}\right)_{\text{body}} + \vec{\omega} \times \vec{L}$$

$$\vec{\omega} \times \vec{L} = (\omega_1 l_2 - \omega_2 l_1) \hat{e}_3 + (\omega_2 l_3 - \omega_3 l_2) \hat{e}_1 + (\omega_3 l_1 - \omega_1 l_3) \hat{e}_2$$

$$= \omega_1 \omega_2 (\lambda_2 - \lambda_1) \hat{e}_3 + \omega_2 \omega_3 (\lambda_3 - \lambda_2) \hat{e}_1 + \omega_3 \omega_1 (\lambda_1 - \lambda_3) \hat{e}_2$$

$$\Rightarrow \begin{cases} \lambda_1 \dot{\omega}_1 - (\lambda_2 - \lambda_3) \omega_2 \omega_3 = \Gamma_1 \\ \lambda_2 \dot{\omega}_2 - (\lambda_3 - \lambda_1) \omega_3 \omega_1 = \Gamma_2 \\ \lambda_3 \dot{\omega}_3 - (\lambda_1 - \lambda_2) \omega_1 \omega_2 = \Gamma_3 \end{cases}$$

Application: $\Gamma_{1,2,3}$ are components in the rotating frame, and thus is difficult to trace. Euler's equation is mostly useful for $\vec{\Gamma} = 0$. or, for the case one of it's component is zero



symmetric top spinning in the gravity field

$$\vec{\Gamma} = \vec{R} \times \vec{G}$$

$$= R \hat{e}_3 \times \vec{G}$$

$$\Rightarrow \vec{\Gamma} \cdot \hat{e}_3 = 0, \text{ also because } \lambda_1 = \lambda_2.$$

$$\Rightarrow \boxed{\lambda_3 \dot{\omega}_3 = 0}$$

} Euler equation with zero torque

\vec{L} is conserved in the lab frame, but not in the body frame.

$$\lambda_1 \dot{\omega}_1 = (\lambda_2 - \lambda_3) \omega_2 \omega_3$$

$$\lambda_2 \dot{\omega}_2 = (\lambda_3 - \lambda_1) \omega_3 \omega_1$$

$$\lambda_3 \dot{\omega}_3 = (\lambda_1 - \lambda_2) \omega_1 \omega_2$$

* if we start with $\vec{\omega} \parallel$ a principle axis, say \hat{e}_1

$$\Rightarrow \omega_2 = \omega_3 = 0 \text{ at } t=0 \Rightarrow \begin{cases} \lambda_1 \dot{\omega}_1 = 0 \\ \lambda_2 \dot{\omega}_2 = 0 \\ \lambda_3 \dot{\omega}_3 = 0 \end{cases}$$

$$\Rightarrow \dot{\omega}_1 = \dot{\omega}_2 = \dot{\omega}_3 = 0$$

$\vec{\omega}$ is a constant.

* if $\vec{\omega}$ is not along any principle axis, and $\lambda_1 \neq \lambda_2 \neq \lambda_3$

then at most only one of $\omega_{1,2,3}$ can be nonzero, we have

$\vec{\omega} \neq 0$. Thus although \vec{L} is conserved, but $\vec{\omega}$ is not!

* Next we study the stability ~~prin~~ of rotation around principle axis.

Suppose at $t=0$, $\vec{\omega} = \omega_3 \hat{e}_3$ with $\omega_1 = \omega_2 = 0$. Then we give

a small perturbation ω_1 and ω_2 , will $\omega_{1,2}$ grow larger and larger?

$$\lambda_3 \dot{\omega}_3 = (\lambda_1 - \lambda_2) \omega_1 \omega_2 \sim \text{second order small quantity} \\ \sim 0$$

$$\Rightarrow \omega_3 \sim \text{const.}$$

linearized Euler equation

$$\frac{d}{dt} \begin{pmatrix} \omega_1 \\ \omega_2 \end{pmatrix} = \underbrace{\begin{bmatrix} 0 & \frac{\lambda_2 - \lambda_3}{\lambda_1} \omega_3 \\ \frac{\lambda_3 - \lambda_1}{\lambda_2} \omega_3 & 0 \end{bmatrix}}_A \begin{pmatrix} \omega_1 \\ \omega_2 \end{pmatrix}$$

try solution

$$\begin{pmatrix} \omega_1(t) \\ \omega_2(t) \end{pmatrix} = \begin{pmatrix} C_1 \\ C_2 \end{pmatrix} e^{\mu t}$$

$$\Rightarrow \mu \begin{pmatrix} C_1 \\ C_2 \end{pmatrix} e^{\mu t} = A \begin{pmatrix} C_1 \\ C_2 \end{pmatrix} e^{\mu t} \Rightarrow [A - \mu I] \begin{pmatrix} C_1 \\ C_2 \end{pmatrix} = 0$$

$$\Rightarrow \mu \text{ is } A\text{'s eigenvalue and } \begin{pmatrix} C_1 \\ C_2 \end{pmatrix} \text{ is eigenvector.}$$

$$A - \mu I = \begin{pmatrix} -\mu & \frac{\lambda_2 - \lambda_3}{\lambda_1} \omega_3 \\ \frac{\lambda_3 - \lambda_1}{\lambda_2} \omega_3 & -\mu \end{pmatrix}, \quad \det(A - \mu I) = 0 \Rightarrow \\ \mu^2 = -\frac{\omega_3^2}{\lambda_1 \lambda_2} (\lambda_1 - \lambda_3)(\lambda_2 - \lambda_3).$$

* if λ_3 is between $\lambda_{1,2}$, then $\mu^2 > 0 \Rightarrow$

there's a positive & negative eigenvalues
pair of

$$\mu_{1,2} = \pm \frac{\omega_3}{\sqrt{\lambda_1 \lambda_2}} \sqrt{(\lambda_1 - \lambda_3)(\lambda_3 - \lambda_2)}$$

and

$$\begin{pmatrix} \omega_1(t) \\ \omega_2(t) \end{pmatrix} \propto \begin{pmatrix} C_1 \\ C_2 \end{pmatrix} e^{\mu_1 t} + \begin{pmatrix} C'_1 \\ C'_2 \end{pmatrix} e^{\mu_2 t}.$$

The positive eigenvalue diverges. unstable!

* if λ_3 is the largest or smallest

$$\Rightarrow \mu = \pm \frac{i \omega_3}{\sqrt{\lambda_1 \lambda_2}} \sqrt{(\lambda_1 - \lambda_3)(\lambda_2 - \lambda_3)} \Rightarrow \begin{pmatrix} \omega_1 \\ \omega_2 \end{pmatrix} \text{ oscillates with time.}$$

We solve eigenvector

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$$\begin{bmatrix} -\mu & \frac{\lambda_2 - \lambda_3}{\lambda_1} \omega_3 \\ \frac{\lambda_3 - \lambda_1}{\lambda_2} \omega_3 & -\mu \end{bmatrix} \begin{bmatrix} C_1 \\ C_2 \end{bmatrix} = 0 \Rightarrow \begin{bmatrix} \frac{\mp i}{\sqrt{\lambda_1 \lambda_2}} \sqrt{(\lambda_1 - \lambda_3)(\lambda_2 - \lambda_3)} & \frac{\lambda_2 - \lambda_3}{\lambda_1} \\ \frac{\lambda_3 - \lambda_1}{\lambda_2} & \frac{\mp i}{\sqrt{\lambda_1 \lambda_2}} \sqrt{(\lambda_1 - \lambda_3)(\lambda_2 - \lambda_3)} \end{bmatrix} \begin{bmatrix} C_1 \\ C_2 \end{bmatrix} = 0$$

$$\Rightarrow \pm i \frac{C_1}{\sqrt{\lambda_1 \lambda_2}} \sqrt{(\lambda_1 - \lambda_3)(\lambda_2 - \lambda_3)} = \frac{\lambda_2 - \lambda_3}{\lambda_1} C_2$$

$$\Rightarrow C_2 = \pm i \sqrt{\frac{\lambda_1}{\lambda_2} \frac{\lambda_1 - \lambda_3}{\lambda_2 - \lambda_3}} \operatorname{sgn}(\lambda_2 - \lambda_3) C_1$$

$$\Rightarrow \begin{pmatrix} \omega_1(t) \\ \omega_2(t) \end{pmatrix} = \text{Const.} \begin{pmatrix} 1 \\ \pm i \sqrt{\frac{\lambda_1}{\lambda_2} \frac{\lambda_1 - \lambda_3}{\lambda_2 - \lambda_3}} \operatorname{sgn}(\lambda_2 - \lambda_3) \end{pmatrix} e^{\pm i |\mu| t}$$

use

the real number, and set $\omega_1(t) \propto \cos |\mu| t$, we have

$$\begin{aligned} \begin{pmatrix} \omega_1(t) \\ \omega_2(t) \end{pmatrix} &= \text{Const.} \begin{pmatrix} (e^{i|\mu|t} + e^{-i|\mu|t}) \\ \sqrt{\frac{\lambda_1}{\lambda_2} \frac{\lambda_1 - \lambda_3}{\lambda_2 - \lambda_3}} \operatorname{sgn}(\lambda_2 - \lambda_3) i (e^{i|\mu|t} - e^{-i|\mu|t}) \end{pmatrix} \\ &= \text{Const.} \begin{pmatrix} \cos |\mu| t \\ -\sqrt{\frac{\lambda_1}{\lambda_2} \frac{\lambda_1 - \lambda_3}{\lambda_2 - \lambda_3}} \operatorname{sgn}(\lambda_2 - \lambda_3) \sin |\mu| t \end{pmatrix} \end{aligned}$$

* For symmetric top $\lambda = \lambda_1 = \lambda_2 \Rightarrow \omega_3 = \text{const}$
exactly

and $\mu = \pm i \frac{\omega_3}{\lambda} |\lambda - \lambda_3|$

the above solution: $\vec{\omega} = \begin{pmatrix} \omega_0 \cos\left(\frac{\omega_3(\lambda - \lambda_3)}{\lambda} t\right) \\ -\omega_0 \sin\left(\frac{\omega_3(\lambda - \lambda_3)}{\lambda} t\right) \\ \omega_3 \end{pmatrix}$

$\text{sgn}(\lambda - \lambda_3) \sin\left(\frac{\omega_3 |\lambda - \lambda_3| t}{\lambda}\right)$
 $= \sin \frac{\omega_3(\lambda - \lambda_3)t}{\lambda}$

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* Consider an "egg-shaped" config $\lambda_3 < \lambda_1 = \lambda_2 = \lambda$

$$\vec{\omega} = \omega_0 \cos \Omega_b t \hat{e}_1 - \omega_0 \sin \Omega_b t \hat{e}_2 + \omega_3 \hat{e}_3$$

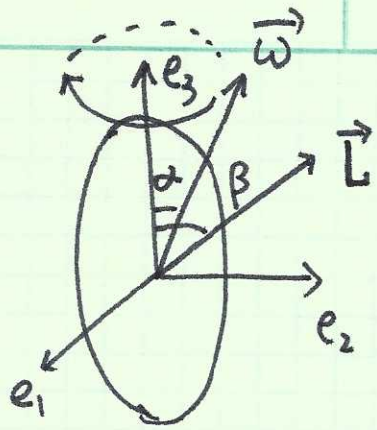
where $\Omega_b = \frac{\omega_3}{\lambda} (\lambda - \lambda_3)$

In the body frame $\vec{\omega}$ precesses around $-\hat{e}_3$

$$\vec{L} = \lambda_1 \omega_1 \hat{e}_1 + \lambda_2 \omega_2 \hat{e}_2 + \lambda_3 \omega_3 \hat{e}_3$$

$$= \lambda \omega_0 \cos \Omega_b t \hat{e}_1 - \lambda \omega_0 \sin \Omega_b t \hat{e}_2 + \lambda_3 \omega_3 \hat{e}_3$$

$\Rightarrow \vec{L}$ precesses around $-\hat{e}_3$ with the same angular velocity Ω_b



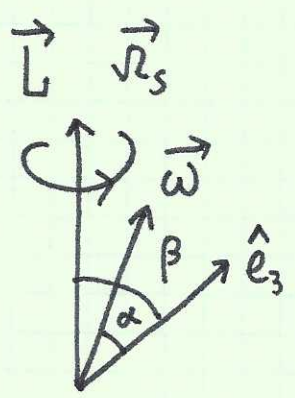
$\hat{e}_3, \vec{\omega}, \vec{L}$ coplanar

$$\tan \alpha = \frac{\omega_0}{\omega_3}$$

$$\tan \beta = \frac{\omega_0}{\omega_3} \frac{1}{\lambda_3} \Rightarrow \beta > \alpha.$$

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how about the motion in the lab frame? \vec{L} is fixed



$\hat{e}_3, \vec{\omega}$ must precess around \vec{L}

we assume it's angular velocity is $\vec{\omega}_s$:

$\vec{\omega}$ precesses around \hat{e}_3 with angular

velocity $\vec{\omega}_b = \omega_b \hat{e}_3$ is the body ~~frame~~ and the frame

body frame is rotating ~~with angular velocity~~

at angular velocity $\vec{\omega}$ in the Lab

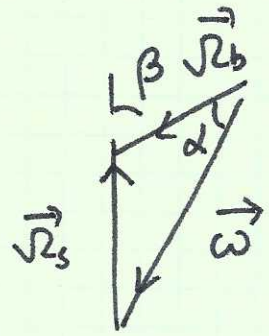
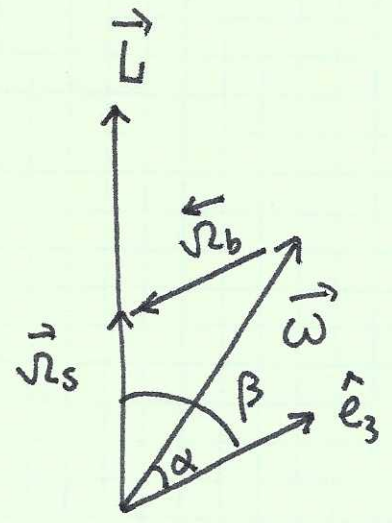
frame

$$\Rightarrow \vec{\omega}_s = \vec{\omega}_b + \vec{\omega} \leftarrow \text{body frame rotation in the Lab frame}$$

\hat{e}_3 precess in the Lab frame

\hat{e}_3 precession in the body frame

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$$\Rightarrow \boxed{\frac{v_s}{\sin \alpha} = \frac{w}{\sin \beta}}$$

sine law