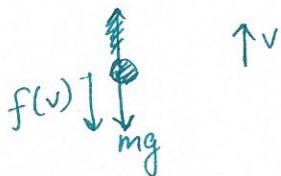


Taylor 2.41 :



For the upward motion of the ball, from Newton's II law

$$m\dot{v} = -mg - f(v)$$

$$\Rightarrow \frac{dv}{dt} = -g - \frac{c}{m}v^2$$

~~Set  $\frac{dv}{dt} = 0$  to get  $v_{\text{term}}^2 = \frac{mg}{c}$~~

Define  $v_{\text{ter}} = \sqrt{\frac{mg}{c}}$  to get

$$\frac{dv}{dt} = -g \left[ 1 + \frac{v^2}{v_{\text{ter}}^2} \right]$$

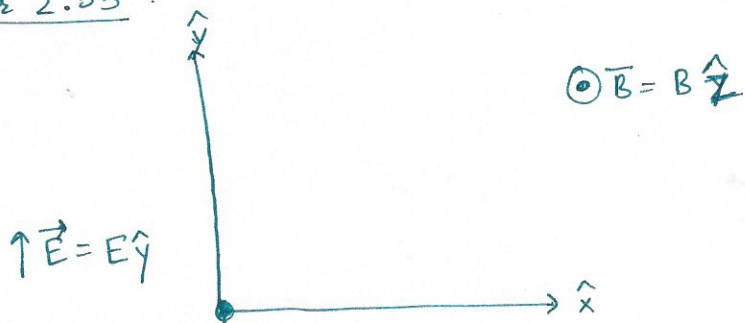
$$\Rightarrow v \frac{dv}{dy} = -g \left( 1 + \frac{v^2}{v_{\text{ter}}^2} \right)$$

$$\Rightarrow \int_{v_0}^v \frac{d(v^2)}{1 + v^2/v_{\text{ter}}^2} = -2g \int_0^y dy$$

$$v_{\text{ter}}^2 \left( \ln \left( 1 + \frac{v^2}{v_{\text{ter}}^2} \right) \right) \Big|_{v_0}^v = -2gy$$

$$\Rightarrow \boxed{v_{\text{ter}}^2 \ln \left( \frac{1 + v^2/v_{\text{ter}}^2}{1 + v_0^2/v_{\text{ter}}^2} \right) = -2gy}$$

Taylor 2.55 :



(a) Using Newton's II law & the Lorentz force law,

$$m \frac{d\vec{v}}{dt} = q(\vec{E} + \vec{v} \times \vec{B}) \quad (1)$$

let  $\vec{v}(t) = v_x(t) \hat{x} + v_y(t) \hat{y} + v_z(t) \hat{z}$

Plugging this into the equation, we get

$$m \frac{dv_x}{dt} = q(v_y B) \Rightarrow \dot{v}_x = \frac{qB}{m} v_y \quad (2)$$

$$m \frac{dv_y}{dt} = q(E - v_x B) \Rightarrow \dot{v}_y = \frac{qE}{m} - \frac{qB}{m} v_x \quad (3)$$

$$m \frac{dv_z}{dt} = q(0) \Rightarrow \dot{v}_z = 0 \quad (4)$$

~~$\therefore \vec{v}_z = 0$~~

$\therefore \dot{v}_z = 0$  & the initial  $z$  velocity is zero,

$v_z(t) = 0 \Rightarrow$  The motion stays confined to the  $z=0$  plane.

(b) setting  $\dot{v}_y = 0$ , we get  $v_x = \frac{E}{B}$ .

If  $v_x = E/B$ ,  $\dot{v}_y = 0 \Rightarrow v_y = \text{constant}$ .

$\therefore$  the initial  $y$  velocity is zero,  $\Rightarrow v_y = 0 \Rightarrow \dot{v}_x = 0 \Rightarrow v_x = 0$

So, ~~the parts~~

$\Rightarrow v_x = \text{constant}$ .

(from (2))

$\Rightarrow$  Particle moves undeflected through the fields.

(c) ~~As~~ As suggested in the problem, change variables to

$$u_x = v_x - E/B$$

$$u_y = v_y$$

Then the equation became

$$\dot{u}_x = \frac{qB}{m} u_y$$

$$\dot{u}_y = \frac{qE}{m} - \frac{qB}{m} (u_x + E/B) = -\frac{qB}{m} u_x$$

$$\dot{u}_y = -\frac{qB}{m} u_x$$

Comparing with 2.68, we get

$$u_x = A_1 \cos \omega t + A_2 \sin \omega t,$$

$$u_y = \frac{-A_1}{\omega} \sin \omega t + \frac{A_2}{\omega} \cos \omega t$$

$$\omega = \sqrt{\frac{qB}{m}} \quad \omega = \frac{qB}{m}$$

$$\Rightarrow v_x(t) = E/B + A_1 \cos \omega t + A_2 \sin \omega t$$

$$v_y(t) = -A_1/\omega \sin \omega t + A_2/\omega \cos \omega t$$

$$\text{Given } v_x(t=0) = v_{x0}$$

$$v_y(t=0) = 0,$$

$$v_{x0} = E/B + A_1$$

$$0 = A_2$$

$$\Rightarrow \begin{cases} v_x(t) = E/B (1 - \cos \omega t) + v_{x0} \cos \omega t \\ v_y(t) = (E/B - v_{x0}) \sin \omega t \end{cases}$$

(d) By definition,

$$\frac{dx}{dt} = v_x$$

$$\frac{dy}{dt} = v_y$$

$$\Rightarrow \frac{dx}{dt} = \frac{E}{B} (1 - \cos \omega t) + v_{x0} \cos \omega t$$

$$\frac{dy}{dt} = \left( \frac{E}{B} - v_{x0} \right) \sin \omega t$$

Assuming the particle starts at the origin,

$$\int_0^x dx = \int_0^t \left[ \frac{E}{B} (1 - \cos \omega t) + v_{x0} \cos \omega t \right] dt$$

$$\Rightarrow \boxed{x(t) = \frac{E}{B} t + \frac{1}{\omega} (v_{x0} - E/B) \sin \omega t}$$

$$\int_0^y dy = \int_0^t \left( \frac{E}{B} - v_{x0} \right) \sin \omega t dt$$

$$\boxed{y(t) = \frac{1}{\omega} (v_{x0} - E/B) (\cos \omega t - 1)}$$

N.B :  $\left( x - \frac{E}{B} t \right)^2 + \left( y + \frac{1}{\omega} (v_{x0} - \frac{E}{B}) \right)^2 = \left( \frac{v_{x0} - \frac{E}{B}}{\omega} \right)^2$

$\Rightarrow$  The trajectory of the particle is a circle centred at  $\left( \frac{E}{B} t, -\frac{1}{\omega} (v_{x0} - E/B) \right)$  with radius  $\frac{v_{x0} - E/B}{\omega}$ .

This trajectory, called a cycloid, is traced by a point on the circumference of a ring of radius  $\frac{v_{x0} - E/B}{\omega}$  rolling along x axis with linear speed  $\frac{E}{B}$  along  $\hat{x}$ .

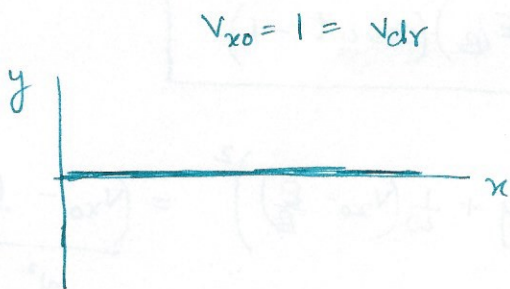
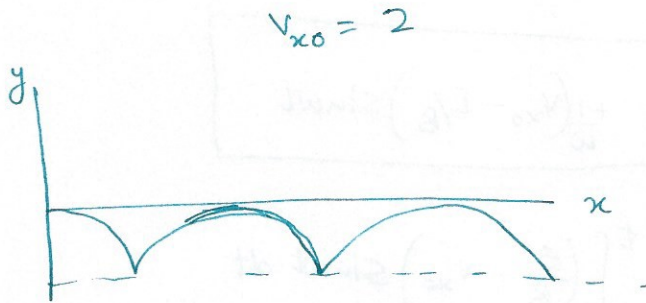
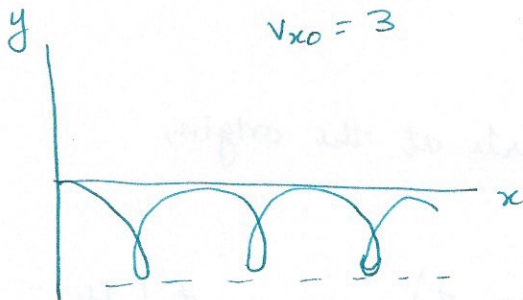
We can rescale time & velocity in the problem by setting  $\frac{E}{B} = 1$

&  $\omega = 1$  to get

$$x(t) = t + (v_{x0} - 1) \sin t$$

$$y(t) = (v_{x0} - 1) (\cos t - 1)$$

Plotting this for different values of  $v_{x0}$ , we get:



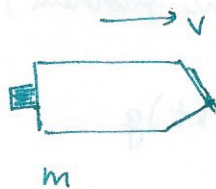
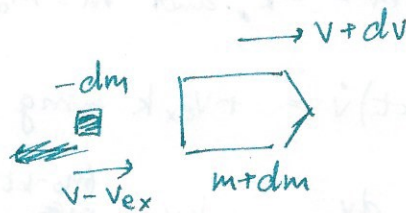
## 3.11

(a) Newton's II says

$$\frac{d\vec{p}}{dt} = \vec{F}, \text{ where } \vec{p} \text{ is the momentum of the system.}$$

In most problems, where the mass of the system does not change,

$\frac{d\vec{p}}{dt}$  reduces to  $m \frac{d\vec{v}}{dt}$ . In this case however, the mass of the rocket changes as fuel is ejected out. Calculating  $dp$  then becomes slightly more complicated.

At time  $t$ ,At time  $t+dt$ 

At time  $t$ , the rocket of mass  $m$  is moving with a velocity  $v$ . At time  $t+dt$ , a small mass  $-dm$  of the exhaust is ejected from the rocket at velocity  $-v_{ex}$  with respect to the rocket. Then, in the "Lab frame".

$$p(t) = mv$$

$$p(t+dt) = \underbrace{(m+dm)(v+dv)}_{\text{momentum of the rocket}} + \underbrace{(-dm)(v-v_{ex})}_{\text{momentum of the exhaust}}$$

$$= mv + mdv + dmdv + v_{ex}dm$$

$$\Rightarrow dp = p(t+dt) - p(t) = mdv + v_{ex}dm + dmdv$$

To first order, we can neglect  $dmdv$ , to get

$$dp = mdv + v_{ex}dm \quad \Rightarrow \quad dp/dt = m dv/dt + v_{ex} dm/dt = m\dot{v} + v_{ex}\dot{m}$$

With the external force  $F_{ext}$ , we can write

$$\frac{dp}{dt} = F_{ext} \quad (\text{II law})$$

$$\Rightarrow m\dot{v} + v_{ex}\dot{m} = F_{ext}$$

$$\Rightarrow \boxed{m\dot{v} = -v_{ex}\dot{m} + F_{ext}}$$

(b) Lets say the upward direction is  $+\hat{y}$ . Then

$F_{ext} = -mg\hat{y}$ . Plugging this in,

$$m\dot{v} = -v_{ex}\dot{m} - mg$$

Given  $\dot{m} = -k$  and  $m = m_0 - kt$  (from the problem)

$$(m_0 - kt)\dot{v} = +v_{ex}k - mg = v_{ex}k - (m_0 - kt)g$$

$$\Rightarrow \frac{dv}{dt} = \frac{kv_{ex} - \cancel{mg}}{m_0 - kt} = \frac{kv_{ex}}{m_0 - kt} - g$$

$$\int_0^v dv = \int_0^t \frac{kv_{ex} - \cancel{mg}}{m_0 - kt} dt - \int_0^t g dt$$

given rocket  
takes off from  
rest

$$\Rightarrow v = -\frac{1}{k} (kv_{ex} - \cancel{mg}) \ln\left(\frac{m_0 - kt}{m_0}\right) - gt$$

(b)  ~~$v(t) = (v_{ex} - \cancel{g}) \ln\left(\frac{m_0}{m_0 - kt}\right) - gt$~~

$$\Rightarrow \boxed{v = v_{ex} \ln\left(\frac{m_0}{m_0 - kt}\right) - gt}$$

(c) Say  $v_{ex} = 3000 \text{ m/s}$ ,  $g = 9.8 \text{ m/s}^2$ ,  $\frac{m_0}{m_0 - kt} = 2$  &  $t = 2 \text{ min} = 120 \text{ s}$

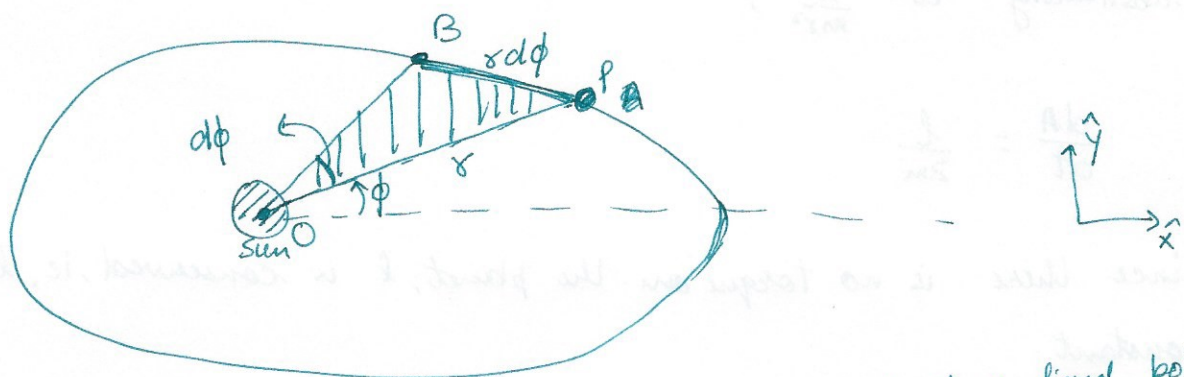
$$v(120 \text{ s}) = 3000 \ln(2) - (9.8)(120) \\ \approx 900 \text{ m/s}$$

In the ~~absence~~ absence of gravity (ie,  $g = 0$ )

$$v(120 \text{ s}) \approx 2100 \text{ m/s}$$

(d) If  $kv_{ex} < mg$ , the rocket will not be able to take off and just press against the ground. But as more mass is shed by the rocket "mg" decreases & eventually  $kv_{ex} > mg$  and the rocket takes off.





- (a) Since the motion is in a plane in an orbit about a fixed point, the problem lends itself to treatment in polar coordinates.

Now,

$$\vec{l} = \vec{r} \times \vec{p} \quad (\text{by definition})$$

$$\vec{p} = m\vec{v}$$

$$\vec{v} = \dot{r}\hat{r} + r\dot{\phi}\hat{\phi} \quad (\text{in polar coordinates})$$

$$\vec{r} = r\hat{r} \quad (\text{in polar coordinates})$$

$$\begin{aligned} \Rightarrow \vec{l} &= (r\hat{r}) \times m(\dot{r}\hat{r} + r\dot{\phi}\hat{\phi}) \\ &= mr^2\dot{\phi}\hat{z} \quad (\hat{r} \times \hat{\phi} = \hat{z}) \end{aligned}$$

$$\Rightarrow l = mr^2\dot{\phi} = mr^2\omega \quad (\omega \equiv \dot{\phi})$$

- (b) Consider the ~~planet~~ planet to be at point P at time  $t$ , at a distance  $r$  from the sun at angle  $\phi$  with the  $x$  axis. In a small time  $dt$ , the planet reaches B, sweeping an angle  $d\phi$ . If  $dt$  is small enough, we can treat  $\triangle OPB$  as a right triangle with  $OP = r$  &  $PB = r d\phi$ . The area swept in time  $dt$  therefore is,

$$dA = \frac{1}{2} \times OP \times PB = \frac{1}{2} r (r d\phi) = \frac{1}{2} r^2 d\phi$$

Dividing both sides by  $dt$ ,

$$\frac{dA}{dt} = \frac{1}{2} r^2 \frac{d\phi}{dt} = \frac{r^2}{2} \omega \quad \#$$

Substituting  $\omega = \frac{l}{mr^2}$ ,

$$\frac{dA}{dt} = \frac{l}{2m}$$

Since there is no torque on the planet,  $l$  is conserved, i.e.,  $l$  is constant.

$$\Rightarrow \frac{dA}{dt} = \text{constant.}$$

$\Rightarrow$  The ~~planet~~ planet sweeps out equal areas in equal times.

