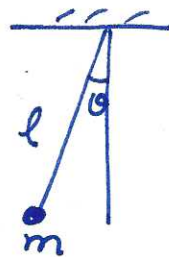


# Lect 15: Lagrangian formalism for constrained systems <sup>(1)</sup>

Examples

① pendulum: If use cartesian coordinate, its  $x$  and  $y$  are not independent, satisfying  $x^2 + y^2 = l^2$ .



The actual degree of freedom is  $2 - 1 = 1$ .

We can use the generalized coordinate  $\theta$  to solve the constraint.

$$L = T - U = \frac{1}{2} m l^2 \dot{\phi}^2 - mgl(1 - \cos\phi)$$

$$\Rightarrow \frac{\partial L}{\partial \phi} = \frac{d}{dt} \left( \frac{\partial L}{\partial \dot{\phi}} \right) \Rightarrow -mgl \sin\phi = \frac{d}{dt} (m l^2 \dot{\phi}) = m l^2 \ddot{\phi}$$

$$\ddot{\phi} = -\frac{g}{l} \sin\phi$$

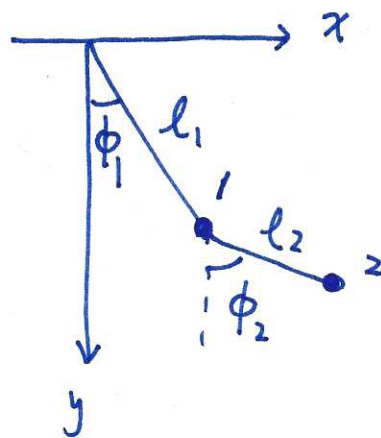
② Consider a  $N$ -particle system, the  $\vec{r}_i$  ( $i=1, \dots, N$ ) can be expressed in terms of  $q_1, \dots, q_n$  - generalized coordinates.

We can treat  $q_1, \dots, q_n$  as independent variables.

Example:

$$x_1 = l_1 \sin\phi_1, \quad x_2 = l_1 \sin\phi_1 + l_2 \sin\phi_2$$

$$y_1 = l_1 \cos\phi_1, \quad y_2 = l_1 \cos\phi_1 + l_2 \cos\phi_2$$



$$\Rightarrow T = \frac{1}{2} m_1 l_1^2 \dot{\phi}_1^2 + \frac{1}{2} m_2 [ (l_1 \cos\phi_1 \dot{\phi}_1 + l_2 \cos\phi_2 \dot{\phi}_2)^2 + (-l_1 \sin\phi_1 \dot{\phi}_1 - l_2 \sin\phi_2 \dot{\phi}_2)^2 ]$$

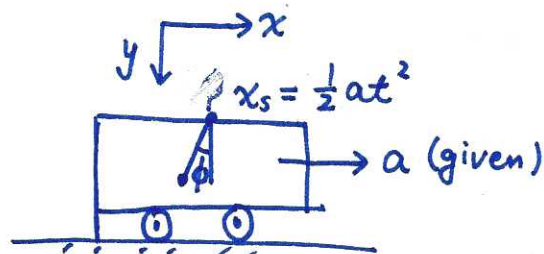
$$= \frac{1}{2} m_1 l_1^2 \dot{\phi}_1^2 + \frac{1}{2} m_2 [ l_1^2 \dot{\phi}_1^2 + l_2^2 \dot{\phi}_2^2 + 2l_1 l_2 \dot{\phi}_1 \dot{\phi}_2 \cos(\phi_1 - \phi_2) ]$$

$$U = -m_1 g l_1 \cos \phi_1 - m_2 g (l_1 \cos \phi_1 + l_2 \cos \phi_2)$$

$$\Rightarrow L = \frac{1}{2} (m_1 + m_2) l_1^2 \dot{\phi}_1^2 + \frac{1}{2} m_2 l_2^2 \dot{\phi}_2^2 + m_2 l_1 l_2 \dot{\phi}_1 \dot{\phi}_2 \cos(\phi_1 - \phi_2) - \frac{(m_1 + m_2)}{2} g l_1 \cos \phi_1 - m_2 g l_2 \cos \phi_2$$

③ time-dependent generalized coordinate

$$\begin{cases} x = \frac{1}{2} a t^2 - l \sin \phi \\ y = l \cos \phi \end{cases}$$



$$T = \frac{1}{2} m (\dot{x}^2 + \dot{y}^2) = \frac{m}{2} [ (a t - l \cos \phi \dot{\phi})^2 + l^2 \sin^2 \phi \dot{\phi}^2 ]$$

$$= \frac{m}{2} [ a^2 t^2 + l^2 \dot{\phi}^2 - 2 a l \cos \phi \dot{\phi} t ]$$

$$U = -m g l \cos \phi$$

$$\} L = T - U$$

$$\frac{\partial L}{\partial \phi} = \frac{d}{dt} \left[ \frac{\partial L}{\partial \dot{\phi}} \right]$$

$$m a l \sin \phi \dot{\phi} t - m g l \sin \phi = \frac{d}{dt} [ m l^2 \dot{\phi} - m a l \cos \phi t ]$$

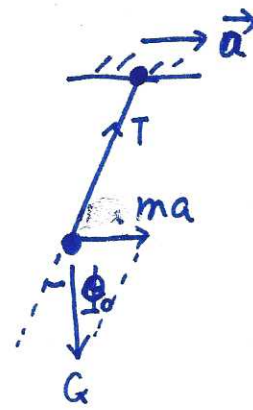
$$= m l^2 \ddot{\phi} + m a l \sin \phi \dot{\phi} t - m a l \cos \phi$$

$\Rightarrow$

$$\boxed{-\frac{g}{l} \sin \phi + \frac{a}{l} \cos \phi = \ddot{\phi}}$$

New equilibrium position

$$\tan \phi_0 = \frac{ma}{G} = \frac{a}{g}$$



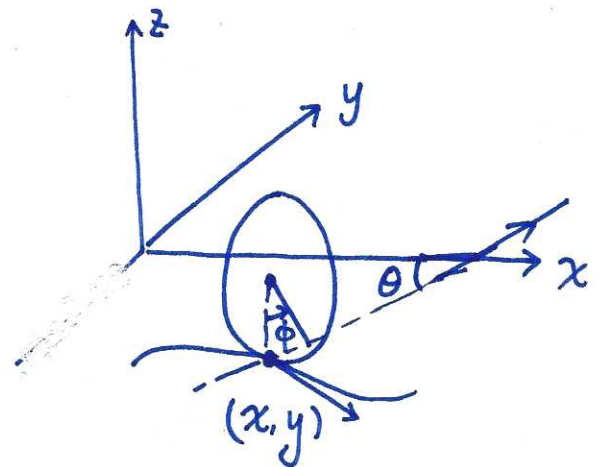
### { Holonomic constraints

In some situations, it's not easy to find independent generalized coordinates to solve the constraint. Rather the constraint can be expressed as equations involving coordinates

$f(\vec{r}_1, \vec{r}_2, \dots, t) = 0$ . These kind of constraints are called holonomic.

In fact, there're indeed non-holonomic constraints. - for common examples. Consider a disk rolling on the xy-plane

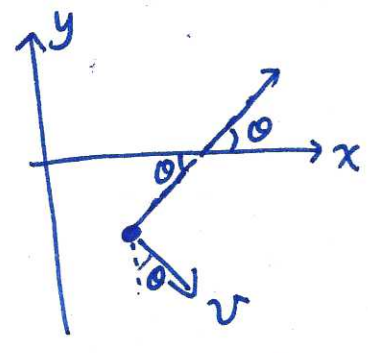
- Angle of rotation  $\phi$
- $(x, y)$  of the center
- $\theta$ : between the disk axis and the x-axis



But we know there're only two degrees of freedom



$$\begin{cases} v = R \dot{\phi} \\ \dot{x} = v \sin \theta \\ \dot{y} = -v \cos \theta \end{cases} \Rightarrow \begin{cases} \frac{dx}{d\phi} = a \sin \theta \\ \frac{dy}{d\phi} = -a \cos \theta \end{cases}$$



Please note the angle appearing on the RHS is  $\theta$ , and thus this set of differential equations are non-integrable. This is a kind of non-holonomic constraint. — The relation between  $x, y$  and the rotation angle is path-dependent!

★ For holonomic constraints, the least action principle and the Lagrangian equations still apply. For constraint systems, there're forces due to constraint denoted by  $\vec{F}_{cstr}$ . These forces are typically unknown — we only know their consequences, often after <sup>only</sup> i.e. the constraints we solve the motion, we can obtain them but not before we solve the problem.

Other forces are typically known, such as gravity. They are denoted as  $\vec{F}$ , and they are expressed as  $\vec{F} = -\nabla U(\vec{r}, t)$ .

The total force  $\vec{F}_{tot} = \vec{F}_{cstr} + \vec{F}$ . Nevertheless, the Lagrangian

$\mathcal{L} = T - U$ , in which "U" only counts the  $\vec{F}$ , but not  $\vec{F}_{cstr}$ .

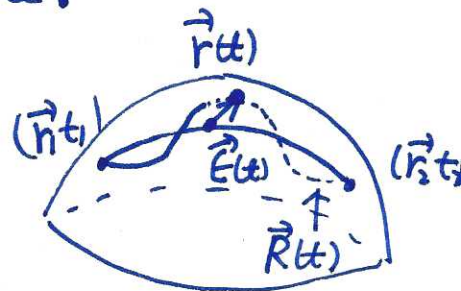
Eliminating the constraint forces in the Lagrangian formalism ⑤  
 is the major advantage. Below we shall see that actually it still  
 obey the least action principle. We will use a single particle  
 problem as an example, where the motion is confined on a surface.

Consider a particle passes  $\vec{r}_1$  at  $t_1$ , and  $\vec{r}_2$  at  $t_2$ . We denote  $\vec{r}(t)$   
 as the actual path that particle travels, and  $\vec{R}(t)$  is a wrong path  
 lying in the neighbourhood of  $\vec{r}(t)$ . And both  $\vec{R}(t)$  and  $\vec{r}(t)$  lie on  
 the surface:

$$\vec{R}(t) = \vec{r}(t) + \vec{\epsilon}(t). \quad \text{As } \vec{\epsilon}(t) \text{ becomes}$$

infinitesimal, the  $\vec{\epsilon}(t)$  lies on the tangent plane.

The action associated with  $\vec{R}(t)$



$$S = \int_{t_1}^{t_2} L(\vec{R}, \dot{\vec{R}}, t) dt$$

$$\begin{aligned} \delta S &= \int_{t_1}^{t_2} \delta L dt \quad \text{with } \delta L = L(\vec{R}, \dot{\vec{R}}, t) - L(\vec{r}, \dot{\vec{r}}, t) \\ &= \frac{1}{2} m [(\dot{\vec{r}} + \dot{\vec{\epsilon}})^2 - \dot{\vec{r}}^2] - [U(\vec{r} + \vec{\epsilon}) - U(\vec{r})] \\ &\approx m \dot{\vec{r}} \cdot \dot{\vec{\epsilon}} - \vec{\epsilon} \cdot \nabla U \end{aligned}$$

$$\Rightarrow \delta S = \int_{t_1}^{t_2} [m \dot{\vec{r}} \cdot \dot{\vec{\epsilon}} - \vec{\epsilon} \cdot \nabla U] dt = - \int_{t_1}^{t_2} \vec{\epsilon} \cdot [m \ddot{\vec{r}} + \nabla U] dt$$

$$m \ddot{\vec{r}} = \vec{F}_{\text{cstr}} + \vec{F} = \vec{F}_{\text{cstr}} - \nabla U$$



$$\delta S = - \int_{t_1}^{t_2} \vec{\epsilon} \cdot \vec{F}_{cstr} dt$$

Since  $\vec{F}_{cstr}$  lies in the normal direction, while  $\vec{\epsilon}$  lies in the tangential plane,  $\Rightarrow \vec{\epsilon} \perp \vec{F}_{cstr} \Rightarrow \boxed{\delta S = 0}$ .

With the holonomic constraint, (the surface equation), the degrees of freedom is reduced to two. If we can find two generalized coordinates  $q_1, q_2$  to solve the constraint, we can express

$$S = \int_{t_1}^{t_2} L(q_1, q_2, \dot{q}_1, \dot{q}_2) dt, \text{ which leads to } \frac{\partial L}{\partial q_i} = \frac{d}{dt} \left( \frac{\partial L}{\partial \dot{q}_i} \right)$$

for  $i=1, 2$ .

### § Lagrange multipliers and constraint forces

In many case, it's not easy to solve the constraint explicitly. We need to work with non-independent variables, which are subject to the constraint equation  $f(\vec{r}_1, \vec{r}_2, \dots; t) = 0$ . Let's consider a simplest example. The system has two coordinates  $x$  and  $y$ , but they are subject to the constraint  $f(x, y) = 0$ .

The action is still written as  $S = \int_{t_1}^{t_2} L(x, y, \dot{x}, \dot{y}) dt$ .

Consider variations of the path

$$\left. \begin{aligned} x(t) &\rightarrow x(t) + \delta x(t) \\ y(t) &\rightarrow y(t) + \delta y(t) \end{aligned} \right\} \Rightarrow \delta S = \int_{t_1}^{t_2} \left( \frac{\partial L}{\partial x} \delta x + \frac{\partial L}{\partial \dot{x}} \delta \dot{x} + \frac{\partial L}{\partial y} \delta y + \frac{\partial L}{\partial \dot{y}} \delta \dot{y} \right) dt$$

Again  $\delta S = \int_{t_1}^{t_2} \left( \frac{\partial L}{\partial x} - \frac{d}{dt} \frac{\partial L}{\partial \dot{x}} \right) \delta x(t) dt + \int_{t_1}^{t_2} \left( \frac{\partial L}{\partial y} - \frac{d}{dt} \frac{\partial L}{\partial \dot{y}} \right) \delta y(t) dt = 0$

for any variation  $\delta x(t)$  and  $\delta y(t)$  satisfying the constraint.

Since  $f(x, y) = 0 \Rightarrow \boxed{\delta f = \frac{\partial f}{\partial x} \delta x + \frac{\partial f}{\partial y} \delta y = 0}$  ← differential form

we can multiply this constraint by  $\lambda(t)$  ← the Lagrange multiplier

and add to  $\delta S$

$$\Rightarrow \delta S = \int_{t_1}^{t_2} \left( \frac{\partial L}{\partial x} + \lambda(t) \frac{\partial f}{\partial x} - \frac{d}{dt} \frac{\partial L}{\partial \dot{x}} \right) \delta x dt + \int_{t_1}^{t_2} \left( \frac{\partial L}{\partial y} + \lambda(t) \frac{\partial f}{\partial y} - \frac{d}{dt} \frac{\partial L}{\partial \dot{y}} \right) \delta y dt = 0.$$

We choose  $\lambda(t)$  is such a way that

$$\boxed{\frac{\partial L}{\partial x} + \lambda(t) \frac{\partial f}{\partial x} = \frac{d}{dt} \frac{\partial L}{\partial \dot{x}}} \text{ along the actual path.}$$

Then the same  $\lambda(t)$  must also make because  $\delta S = 0$ . ⑧

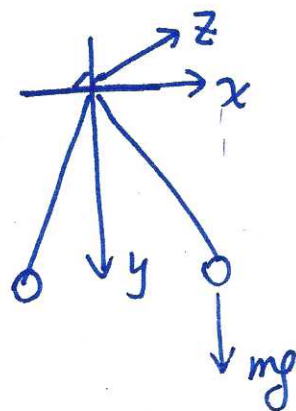
$$\frac{\partial \mathcal{L}}{\partial y} + \lambda(t) \frac{\partial f}{\partial y} = \frac{d}{dt} \frac{\partial \mathcal{L}}{\partial \dot{y}}$$

Now we have three variable  $x, y$ , and  $\lambda$  to solve, — we also

have the constraint Eq.  $f(x, y) = 0$ .

Example: pendulum

$$\begin{cases} \mathcal{L} = \frac{1}{2} m (\dot{x}^2 + \dot{y}^2) - U(x, y) \\ f(x, y) = x^2 + y^2 - l^2 = 0 \end{cases}$$



$$\frac{d}{dt} \frac{\partial \mathcal{L}}{\partial \dot{x}} = \frac{\partial \mathcal{L}}{\partial x} + \lambda \frac{\partial f}{\partial x} \Rightarrow \begin{cases} m\ddot{x} = -\frac{\partial U}{\partial x} + \lambda \frac{\partial f}{\partial x} \\ m\ddot{y} = -\frac{\partial U}{\partial y} + \lambda \frac{\partial f}{\partial y} \end{cases}$$

$\Rightarrow \lambda \frac{\partial f}{\partial x}, \lambda \frac{\partial f}{\partial y}$  are the  $x$  and  $y$  components of the constraint forces.

plug in  $U = -mgy \Rightarrow$

$$\begin{cases} m\ddot{x} = 2\lambda x & \textcircled{1} \\ m\ddot{y} = -mg + 2\lambda y & \textcircled{2} \\ x^2 + y^2 = l^2 \end{cases}$$

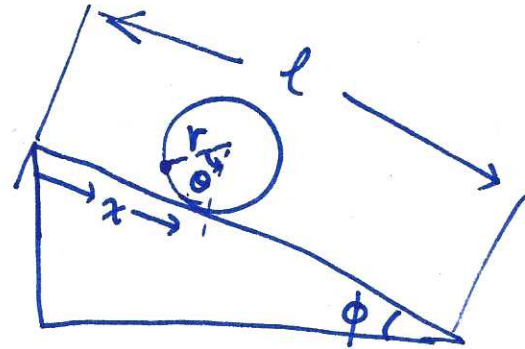


$$\Rightarrow m y \ddot{x} = m x \ddot{y} - m g x$$

$$\Rightarrow \frac{d}{dt} [m(x\dot{y} - y\dot{x})] = m g x \Rightarrow \boxed{\frac{d}{dt} L_z = \Gamma}$$

Example: a hoop rolling without slipping

The generalized coordinate  $x$ , and  $\theta$  but they're not independent.



$$r d\theta = dx \Rightarrow r \delta\theta = \delta x \rightarrow \lambda [\delta x - r \delta\theta]$$

$$T = \frac{1}{2} M \dot{x}^2 + \frac{1}{2} M r^2 \dot{\theta}^2, \quad V = M g (l - x) \sin \phi$$

$$\Rightarrow L = T - V = \frac{1}{2} M \dot{x}^2 + \frac{1}{2} M r^2 \dot{\theta}^2 - M g (l - x) \sin \phi$$

$$\Rightarrow \delta S = \int_{t_1}^{t_2} \left[ \frac{\partial L}{\partial x} - \frac{d}{dt} \frac{\partial L}{\partial \dot{x}} + \lambda \right] \delta x + \left[ \frac{\partial L}{\partial \theta} - \frac{d}{dt} \frac{\partial L}{\partial \dot{\theta}} - \lambda r \right] \delta \theta$$

$$\Rightarrow \begin{cases} \frac{\partial L}{\partial x} + \lambda = \frac{d}{dt} \frac{\partial L}{\partial \dot{x}} \\ \frac{\partial L}{\partial \theta} - \lambda r = \frac{d}{dt} \frac{\partial L}{\partial \dot{\theta}} \end{cases} \Rightarrow \begin{cases} M \ddot{x} - M g \sin \phi = \lambda \\ M r^2 \ddot{\theta} = -\lambda r \end{cases}$$

From the constraint  $r \ddot{\theta} = \ddot{x} \Rightarrow M \ddot{x} = M r \ddot{\theta} = -\lambda$

$$\Rightarrow M \ddot{x} + \lambda = 2 M \ddot{x} = M g \sin \phi \Rightarrow \begin{cases} \ddot{x} = \frac{g \sin \phi}{2} \\ \lambda = -\frac{M g \sin \phi}{2}, \quad \ddot{\theta} = \frac{g \sin \phi}{2r} \end{cases}$$